Nursery Goals 2020-2021

Starting with the 'end in mind', we have created these goals that will be used in the same way as the Reception ELGs. Please note that this is NOT our curriculum. Our EYFS curriculum offers a wide variety of rich experiences that are crucial to child development. We created these goals to show the 'end point' for our cohort of children and the level of development we believe they should have attained by the end of Nursery. They will be used in the summer term to support staff to make a holistic, best-fit judgement about each child's development, and their readiness for Reception.

Communication and Language

- Can speak in sentences of 4-6 words.
- · Using some past/future tense
- · Can understand why questions

PSED

- · Can play alongside others within the environment
- Can express their feelings and consider the feelings of others.
- Can understand and follow our class rules and whole school behaviour policy.

Physical Development

- · Dry for the majority of the day.
- Develop movement-Ride a trike, go up and down the mound, climb over apparatus.
- Use scissors confidently and safely.

Literacy

- · Can write the majority of their first name.
- Sequence a story that they know well.

- · Recognise words with the same initial sound.
- Recognise Logos and familiar stories from the front cover or pictures of characters.

Maths

- Fast recognition of 3 items (subitising)
- Deep understanding of numbers I-5 (This includes
 representing amounts to 5 accurately, using a 5
 frame, ordering numbers, recognising numbers in
 and out of order and saying if a number is
 bigger/greater/smaller/less than using objects to
 represent.)
- To know some 2D shapes.

Understanding the World

- · Show interest in different occupations
- Learn about different people's religious celebrations.
- Notice changes in the natural world such as seasons.

Expressive Arts and Design

- Safely use tools like scissors, tape and playdough cutters.
- · Sing a range of nursery rhymes and songs by heart.
- Draw with increasing complexity such as representing a face with details.